



Games

Within Games, we look at exploring the world of interactive development, giving you the opportunity to develop skills within a wide range of game development and interactive media.

During the time within the course, you will develop an understanding of all the different elements that go within games design, from 2D concepting and design, to Audio development, 3D modelling, Game development and mechanical design.

The point of this is to be able to experience everything that goes within games itself, allowing you to develop a strong portfolio of skills as well as find a pathway that suits you for further progression within Creative media.

Within the college we have equipment and software to match industry standards and techniques, as well as large IT based suites and access to digital art equipment.

Experience the industry, explore and develop your skills, and let your creativity flow.

Did you know?

Since the 1970's, over 5 million different video games have been published! The very first successful video game was PONG in 1972. In 2024, the video game industry was estimated to be worth around \$282.30bn.

**To find
out more
scan the
QR code**



Games

Level 1 courses

UAL Art, Design and Media (Games)

Level 2 courses

UAL Diploma in Creative Media Production and Technology (Games)

Level 3 courses

UAL Diploma/extended Diploma in Creative Media Production & Technology (Games)

Higher Education courses

Higher Nationals Game Development

Further Progression

You can 'top up' your HNC/HND to a full honours degree at university.

Possible Careers

- Prop Developer
- Character Designer
- 3D Modeller
- Game Developer
- Audio Developer
- Concept Artists
- And so many more!